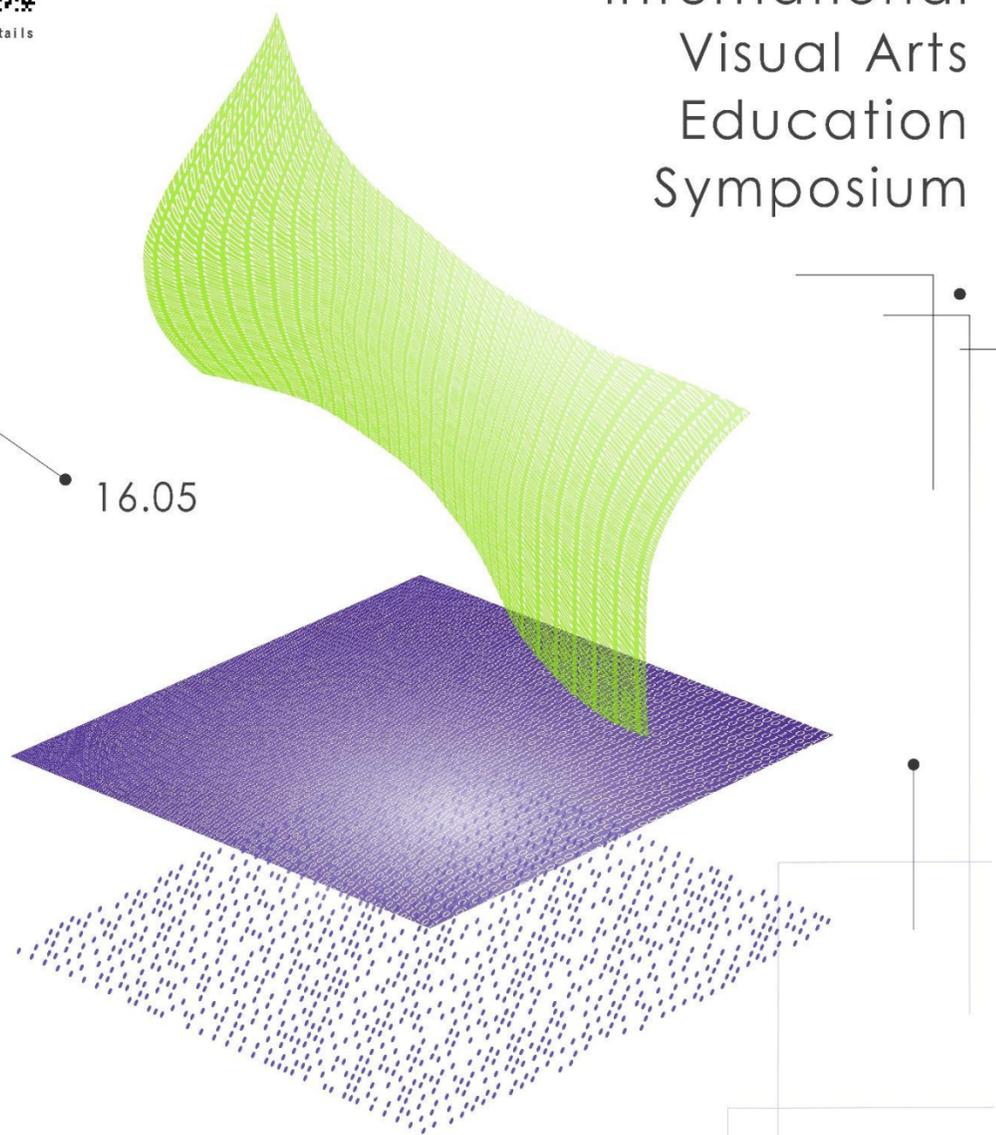


香港中央圖書館
Hong Kong Central Library



詳情 Details

Hong Kong International Visual Arts Education Symposium



14.05

16.05

2026 香港國際視覺藝術教育研討會

Arts Education Section, Curriculum Development Institute
Education Bureau

Hong Kong International Visual Arts Education Symposium

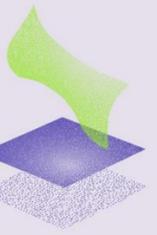
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主辦機構 Organiser

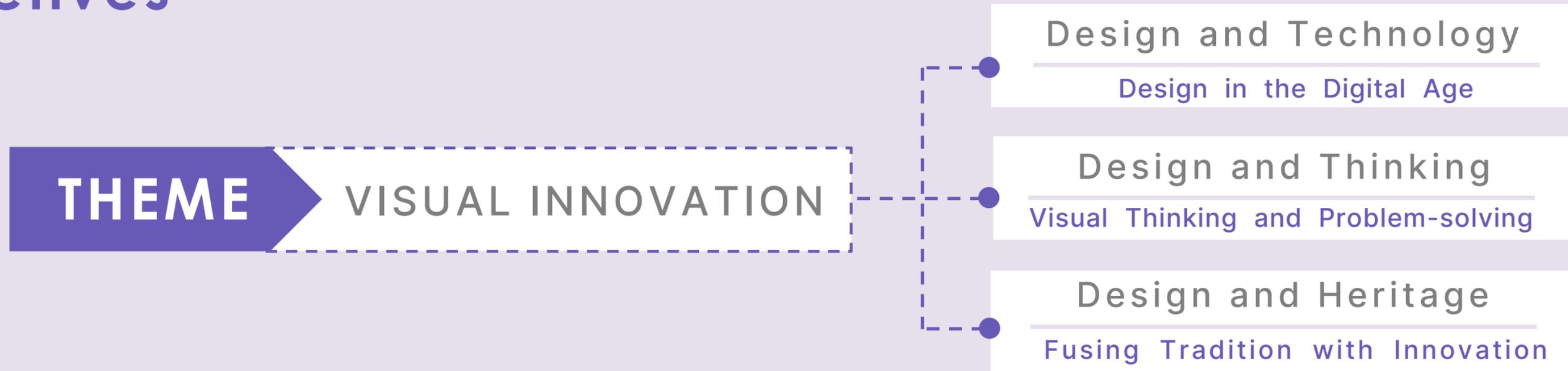


支持機構 Supporting Organisations

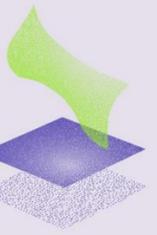




Objectives



- ▶ Enhance the **learning and teaching** of visual arts and design
- ▶ Facilitate participants' understanding of the **latest developments of design** and the application of **innovative technologies** in the industry
- ▶ Foster participants' **visual thinking** and **higher-order thinking skills**
- ▶ Strengthen **vocational and professional education and training** (VPET)
- ▶ Provide a platform for students and teachers **to exchange ideas**



Supporting Organisations

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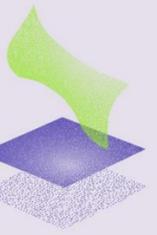
- ▶ Introduce relevant academic programmes and provide overviews
 - ▶ Deliver keynote speeches and facilitate workshops
 - ▶ Showcase outstanding student design works in the Exhibition
- Provide individualised consultation to secondary teachers and students



Venue Support



Programmes



DAY 1 - 14 May 2026

DAY 2 - 15 May 2026

DAY 3 - 16 May 2026

Design and Technology

Design in the Digital Age

Design and Thinking

Visual Thinking and Problem-solving

Design and Heritage

Fusing Tradition with Innovation

WD

Exhibition

AM

Opening Ceremony

Keynotes
(TCS: Teachers only)

Keynotes
(TCS: Teachers only)

Keynotes
(TCS: Teachers only)

Closing Ceremony
&
Award Presentation Ceremony

PM

Workshops
&
VPET Consultation Sessions
(Online Form:
Teachers & Sec Students)

Workshops
&
VPET Consultation Sessions
(Online Form:
Teachers & Sec Students)

Exhibition

The exhibition comprises five zones:

- ▶ **Retrospective on the Development of Visual Arts Education in HK:** The evolution of visual arts education in HK;
- ▶ **Student Works on Design Innovation:** The learning and teaching strategies, as well as the design outcomes from the Teacher Professional Learning Community;
- ▶ **Student Works on Themes Promoting Chinese Culture:** A collection of outstanding works from various primary and secondary student competitions promoting Chinese culture;
- ▶ **Student Design Works from Tertiary institutions:** Outstanding designs by students from local and overseas tertiary institutions;
- ▶ **Overview of institutions' Programme:** Programme information from related departments of the tertiary institutions supporting this symposium.



Speakers

講者 - Speakers

嚴志明教授，太平紳士	香港理工大學實務教授
陳露	小米高級總監
Professor Jeffrey SHAW	Chair Professor, Academy of Visual Arts, Hong Kong Baptist University
黃偉強教授	人工智慧設計研究所行政總裁及總監 香港理工大學副圖書館特設教授
Professor Rama GHEERAWO	Founder, Creator Labs, INSTILL and President, BIDD — Design for All
林鴻勝	周大福珠寶集團創作總經理
陳曉茵	創意教育協會會長
Professor KUN-PING LEE	Dean of School of Design, &wire Chair Professor of Design, Alex Wang Siu-Wah Gigi Wang Fook-Chi Professor in Product-Design Engineering, The Hong Kong Polytechnic University
林漢源	X Social Group 行政總裁
Professor Herman CAPPELEN	Chair Professor, Department of Philosophy, The University of Hong Kong
Professor Andrew LAINE	Dean of the School of Theatre and Entertainment Arts, The Hong Kong Academy for Performing Arts
鍾妙芬博士	香港大館文物事務主管
李永銓	李永銓設計處創作總監
Keri RYAN	Associate Director, Learning and Interpretation, M+
Dr David HANSON	CEO, Hanson Robotics
李宇軒教授	香港理工大學設計學院助理院長（資源及設施）及副教授
Dr Jussi Pekka HOLOPAINEN	Associate Professor, School of Creative Media, City University of Hong Kong
韋政教授	中央美術學院前課程教授
Cintia NUNES	General Manager and Head of Asia, The Mills Fabrica

Hong Kong Central Library



詳情 Details

Hong Kong International Visual Arts Education Symposium

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2026

香港國際視覺藝術教育研討會

主辦機構 Organiser



支持機構 Supporting Organisations



Keynotes Workshops VPET Consultation Sessions

	2026年5月14日(第一天) 14 May 2026 (Day 1)	2026年5月15日(第二天) 15 May 2026 (Day 2)	2026年5月16日(第三天) 16 May 2026 (Day 3)
	<p>主題一：設計與科技——數字時代的設計 Theme 1: Design and Technology—Design in the Digital Age</p>	<p>主題二：設計與思維——視覺思維與解決問題 Theme 2: Design and Thinking—Visual Thinking and Problem-Solving</p>	<p>主題三：設計與傳承——融合傳統與創新 Theme 3: Design and Heritage—Fusing Tradition with Innovation</p>
	展覽 Exhibition		
上午 AM	<p>開幕禮·Opening Ceremony 開幕演講：重構設計與科技 Opening Speech: Design and Technology Reimagined</p> <p>主題演講 Keynote</p> <ol style="list-style-type: none"> 1/ 互聯網時代，如何用設計提升產品價值感 How to Enhance Perceived Product Value through Design in the Internet Era 2/ 互動式沉浸視覺化：未來文化體驗的形態 Interactive Immersive Visualisation: Forms of Future Cultural Experience 3/ 打造更美好的時尚：人類創造力如何與人工智能互動 How Human Creativity Interacts with AI for Better Fashion 	<p>主題演講 Keynote</p> <ol style="list-style-type: none"> 4/ 將創造力融入思考 Bringing Creativity into Thinking 5/ 珠寶中的設計思維 Design Thinking in Jewellery 6/ 從無形到有形：以設計傳遞文化故事 From Intangible to Tangible: Telling Cultural Stories through Design 7/ 新興設計教育：啟發跨學科創新之創意 Emerging New Design Education: Enabling the Creativity for Transdisciplinary Innovation 8/ 重塑香港文化遺產：無人機引領的藝術 Reimagining Hong Kong's Cultural Heritage: Drone-Mediated Art 9/ 擴展藝術家：與合成合作者的視覺思維 The Extended Artist: Visual Thinking with Synthetic Collaborators 	<p>主題演講 Keynote</p> <ol style="list-style-type: none"> 10/ 在人工智能世界教授設計 Teaching Design in the World of AI 11/ 古蹟中的文化遺產展覽：大館案例 Designing Exhibitions for a Heritage Site: The Case of Tai Kwun 12/ 品牌並不只是平面設計 Brands Are Not Just Graphic Design 13/ 從「文物聖殿」到「人人會堂」 From Temple to Forum
下午 PM	<p>同步環節 1 Parallel Session 1</p> <p>工作坊 Workshop</p> <ol style="list-style-type: none"> 1/ 人工智能與創造力的未來——與機械人合作 AI and the Future of Creativity—in Collaboration with a Robot 2/ 當視覺思維遇上設計思維 When Visual Thinking Meets Design Thinking 3/ 遊戲設計與製作 Designing and Making Games 4/ 互動性人工智能時裝設計助理 AI-Based Interactive Design Assistant (AiDA) for Fashion 5/ 設計即語言 Design as Language <p>職業專才教育諮詢環節 1 VPET Consultation Sessions 1</p> <p>香港浸會大學、香港知專設計學院、香港都會大學、嶺南大學、香港演藝學院、香港理工大學時裝及紡織學院、香港大學 HKBU, HKDI, HKMU, LU, HKAPA, PolyU, SFT, HKU</p>	<p>同步環節 3 Parallel Session 3</p> <p>工作坊 Workshop</p> <ol style="list-style-type: none"> 11/ 教育領域的創意領導力 Creative Leadership within Education 12/ 數字舞台：舞台媒體美學中的視覺藝術 Digital Stage: Visual Art in Media Scenography 13/ 「新生物料」蛋殼陶瓷 Biomaterials—Eggshell Ceramic 14/ 互動性人工智能時裝設計助理 AI-Based Interactive Design Assistant (AiDA) for Fashion 15/ 視覺化設計草圖 Design Sketch Visualisation <p>職業專才教育諮詢環節 3 VPET Consultation Sessions 3</p> <p>香港城市大學、香港教育大學、香港恒生大學、香港理工大學設計學院、香港科技大學、小米、南豐作坊 CityU, EdUHK, HSU, PolyU, SD, HKUST, Xiaomi, The Mills Fabrics</p>	<p>閉幕禮暨頒獎禮 Closing Ceremony & Award Presentation Ceremony</p>
	<p>同步環節 2 Parallel Session 2</p> <p>工作坊 Workshop</p> <ol style="list-style-type: none"> 6/ 人工智能與創造力的未來——與機械人合作 AI and the Future of Creativity—in Collaboration with a Robot 7/ 當視覺思維遇上設計思維 When Visual Thinking Meets Design Thinking 8/ 遊戲設計與製作 Designing and Making Games 9/ 互動性人工智能時裝設計助理 AI-Based Interactive Design Assistant (AiDA) for Fashion 10/ 設計即語言 Design as Language <p>職業專才教育諮詢環節 2 VPET Consultation Sessions 2</p> <p>香港浸會大學、香港知專設計學院、香港都會大學、嶺南大學、香港演藝學院、香港理工大學時裝及紡織學院、香港大學 HKBU, HKDI, HKMU, LU, HKAPA, PolyU, SFT, HKU</p>	<p>同步環節 4 Parallel Session 4</p> <p>工作坊 Workshop</p> <ol style="list-style-type: none"> 16/ 教育領域的創意領導力 Creative Leadership within Education 17/ 數字舞台：舞台媒體美學中的視覺藝術 Digital Stage: Visual Art in Media Scenography 18/ 從設計到工藝：珠寶設計工作坊 From Design to Craftsmanship: Jewellery Design Workshop 19/ 互動性人工智能時裝設計助理 AI-Based Interactive Design Assistant (AiDA) for Fashion 20/ 視覺化設計草圖 Design Sketch Visualisation <p>職業專才教育諮詢環節 4 VPET Consultation Sessions 4</p> <p>香港城市大學、香港教育大學、香港恒生大學、香港理工大學設計學院、香港科技大學、小米 CityU, EdUHK, HSU, PolyU, SD, HKUST, Xiaomi</p>	

Enrollment (PM): Workshops VPET Consultation Sessions

(TCS: Teachers only)



(Online Form: Teachers & Sec Students)



(Online Form: Teachers & Sec Students)



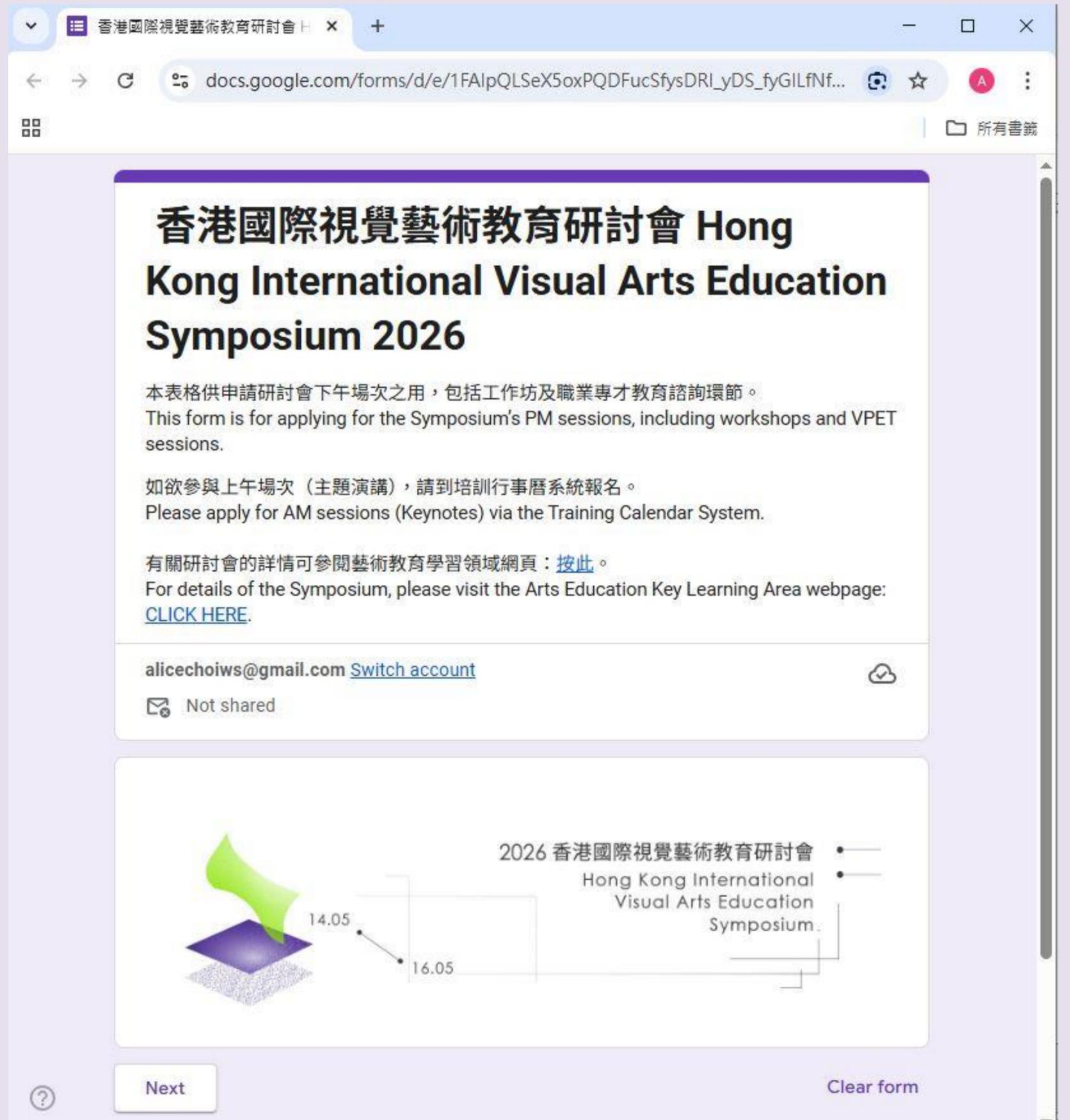
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	展覽 Exhibition		
上午 AM	<div style="display: flex; justify-content: space-around; text-align: center;"> <div>Course Code: CDI020260360</div> <div>Course Code: CDI020260361</div> <div>Course Code: CDI020260362</div> </div>		
下午 PM	同步環節 1 Parallel-Session 1	同步環節 3 Parallel-Session 3	
	工作坊 Workshop 1/ 人工智能與創造力的未來—與機械人合作 AI and the Future of Creativity—in Collaboration with a Robot 2/ 當視覺思維遇上設計思維 → When Visual Thinking Meets Design Thinking 3/ 遊戲設計與製作 → Designing and Making Games 4/ 互動性人工智能時裝設計助理 → AI-Based Interactive Design Assistant (AIDA) for Fashion 5/ 設計即語言 → Design as Language	工作坊 Workshop 11/ 教育領域的創意領導力 → Creative Leadership within Education 12/ 數字舞台：舞台媒體美學中的視覺藝術 → Digital Stage: Visual Art in Media Scenography 13/ 「新生物料」蛋殼陶瓷 → Biomaterials—Eggshell Ceramic 14/ 互動性人工智能時裝設計助理 → AI-Based Interactive Design Assistant (AIDA) for Fashion 15/ 視覺化設計草圖 → Design Sketch Visualisation	
	職業專才教育諮詢環節 1 VPET Consultation Sessions 1 香港浸會大學、香港知專設計學院、香港都會大學、嶺南大學、香港演藝學院、香港理工大學時裝及紡織學院、香港大學 HKBU, HKDI, HKMU, LU, HKAPA, PolyU, SFT, HKU	職業專才教育諮詢環節 3 VPET Consultation Sessions 3 香港城市大學、香港教育大學、香港恒生大學、香港理工大學設計學院、香港科技大學、小米、南豐作坊 CityU, EdUHK, HSU, PolyU, SD, HKUST, Xiaomi, The Mills Fabrics	
	同步環節 2 Parallel-Session 2	同步環節 4 Parallel-Session 4	
	工作坊 Workshop 6/ 人工智能與創造力的未來—與機械人合作 AI and the Future of Creativity—in Collaboration with a Robot 7/ 當視覺思維遇上設計思維 When Visual Thinking Meets Design Thinking 8/ 遊戲設計與製作 Designing and Making Games 9/ 互動性人工智能時裝設計助理 AI-Based Interactive Design Assistant (AIDA) for Fashion 10/ 設計即語言 Design as Language	工作坊 Workshop 16/ 教育領域的創意領導力 → Creative Leadership within Education 17/ 數字舞台：舞台媒體美學中的視覺藝術 Digital Stage: Visual Art in Media Scenography 18/ 從設計到工藝：珠寶設計工作坊 From Design to Craftsmanship: Jewellery Design Workshop 19/ 互動性人工智能時裝設計助理 AI-Based Interactive Design Assistant (AIDA) for Fashion 20/ 視覺化設計草圖 Design Sketch Visualisation	
	職業專才教育諮詢環節 2 VPET Consultation Sessions 2 香港浸會大學、香港知專設計學院、香港都會大學、嶺南大學、香港演藝學院、香港理工大學時裝及紡織學院、香港大學 HKBU, HKDI, HKMU, LU, HKAPA, PolyU, SFT, HKU	職業專才教育諮詢環節 4 VPET Consultation Sessions 4 香港城市大學、香港教育大學、香港恒生大學、香港理工大學設計學院、香港科技大學、小米 CityU, EdUHK, HSU, PolyU, SD, HKUST, Xiaomi	

Enrollment (PM): Workshops VPET Consultation Sessions

Session	Reminders/Disclaimer
<u>Homepage</u>	<p>本表格供申請研討會下午場次之用，包括工作坊及職業專才教育諮詢環節。</p> <p>This form is for applying for the Symposium's PM sessions, including workshops and VPET sessions.</p> <p>如欲參與上午場次（主題演講），請到培訓行事曆系統報名。</p> <p>Please apply for AM sessions (Keynotes) via the Training Calendar System.</p>
<u>When providing details of registering teacher</u>	<p>請以「教師」為單位提交申請。每間學校可多於一位老師申請。</p> <p>Please submit the application on a per-teacher basis. Each school can have more than one teacher to apply.</p>
<u>When choosing programmes and providing details of participating students</u>	<p>本人知悉所選場次的對象為學生，並承諾在活動期間將會陪同學生參與。</p> <p>I acknowledge that the selected programme is for students and confirm my commitment to accompany them during the programme.</p>
<u>Before Submission</u>	<p>本人謹此確認本表格中所提供的資料均屬真確及完整，並知悉此表格僅供報名用途；申請成功後將會收到確認電郵，並須遞交經學校校長簽署的紙本表格。</p> <p>I hereby confirm that all the information provided in the form is true and complete. I also acknowledge that this form is for application purposes only; a confirmation email will be sent upon successful application, and a scanned form signed by the school principal must be submitted.</p>

Enrollment (PM): Workshops VPET Consultation Sessions

Online Form 



香港國際視覺藝術教育研討會 Hong Kong International Visual Arts Education Symposium 2026

本表格供申請研討會下午場次之用，包括工作坊及職業專才教育諮詢環節。
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有關研討會的詳情可參閱藝術教育學習領域網頁：[按此](#)。
For details of the Symposium, please visit the Arts Education Key Learning Area webpage: [CLICK HERE](#).

alicechoiws@gmail.com [Switch account](#)

Not shared

2026 香港國際視覺藝術教育研討會
Hong Kong International Visual Arts Education Symposium

14.05 16.05

Next Clear form

Enrollment Links: AE Webpage

Arts Education



Position of the Arts Education Key Learning Areas (KLA)

Schools need to develop a balanced school curriculum so as to provide an all-round education for their students. Arts education is one of the five essential areas in the overall aim of education set out by the Education Commission: "To enable every person to attain all-round development in the domains of ethics, intellect, physique, social skills and aesthetics according to his/her own attributes so that he/she is capable of life-long learning, critical and exploratory thinking, innovating and adapting to change."

Curriculum Aims of Arts Education KLA

The Arts Education curriculum aims to help students:

- develop creativity, critical thinking and communication skills, and nurture aesthetic sensitivity and cultural awareness;
- develop arts skills, construct knowledge, and cultivate proper values and attitudes;
- gain delight, enjoyment and satisfaction through participating in arts activities; and
- pursue a lifelong interest in the arts.

What's New

Curriculum Documents

Professional Development Programmes

Learning and Teaching Resources

Student Activities

Self-learning Resources for Students

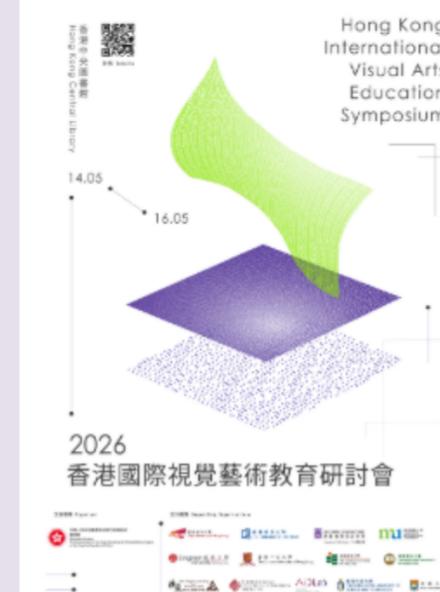
Hong Kong International Visual Arts Education Symposium 2026

Questions and Answers

Contact Us

Hong Kong International Visual Arts Education Symposium 2026 – Visual Innovation

The symposium is organised by the Arts Education (AE) Section of the Curriculum Development Institute (CDI), Education Bureau (EDB), and supported by local tertiary institutions. With its theme on "Visual Innovation", the symposium aims to enhance the learning and teaching of visual arts and design, facilitate participants' understanding of the latest developments of design and the application of innovative technologies in the industry, foster their visual thinking and higher-order thinking skills, strengthen vocational and professional education and training (VPET), and provide a platform for students and teachers to exchange ideas locally and internationally.



- Circular Memorandum and Details of Key Activities [PDF](#)

- Programme [PDF](#) 

- Application 

(AM) Keynotes : Day 1 [Training Calendar System](#)

(AM) Keynotes : Day 2 [Training Calendar System](#)

(AM) Keynotes : Day 3 [Training Calendar System](#)

(PM) Workshops or VPET : Day 1 [Online Form](#)

Programme Enquiries

CHOI Wing-sze, Alice

CDO(VA)5

3698 3539

alicewschoi@edb.gov.hk

HO Pui-fan, Jessie

CDO(VA)1

3698 3538

jessieho@edb.gov.hk